

EESC 9945

Geodesy with the Global Positioning  
System

Classes 10: *Stochastic Filters I*

## Sequential Least Squares

- A type of constrained least-squares solution in which the entire observation set is broken down into *independent* subsets (“batches”) that are analyzed sequentially
- At each stage, results from the previous analysis are used as the a priori solution in the subsequent analysis
- Sequential least-squares can be used to process data in real time, and can be extended to the case where the parameter values change in time

## Sequential Least Squares

1. Starting parameter estimates  $\hat{x}_o, \Lambda_o$
2. For each data set  $y_k$  with corresponding error covariance  $G_k, k = 1, \dots, n$ :
  - (a) We use  $\hat{x}_{k-1}, \Lambda_{k-1}$  as prior constraints (dropping hats)
  - (b) Design matrix for batch  $A_k$
  - (c) Prefit residuals  $\Delta y_k = y_k - A_k \hat{x}_k$  (assume linear)
  - (d) Adjustments  $\Delta \hat{x}_k = \hat{x}_k - \hat{x}_{k-1}$

## Sequential Least Squares

3. Using constrained least-squares that we've used previously, solutions are:

$$\hat{x}_k = \hat{x}_{k-1} + \left( A_k^T G_k^{-1} A_k + \Lambda_{k-1}^{-1} \right)^{-1} A_k G_k^{-1} (y_k - A_k \hat{x}_{k-1})$$

and

$$\Lambda_k = \left( A_k^T G_k^{-1} A_k + \Lambda_{k-1}^{-1} \right)^{-1}$$

Note:  $k$  does not have to index time, but it commonly does

## Practical Considerations

- If new data are acquired, we don't have to reanalyze the entire batch, only add new batch
- A new batch can have as few as  $N_k = 1$  observation
- With  $M$  parameters, for each batch we have to perform two inversions of  $M \times M$  symmetric matrices, or store  $\Lambda_{k-1}$  and perform one inversion

## Sequential Least Squares: Alternative Formulation

- Standard formulation:

$$\hat{x}_k = \hat{x}_{k-1} + \left( A_k^T G_k^{-1} A_k + \Lambda_{k-1}^{-1} \right)^{-1} A_k G_k^{-1} (y_k - A_k \hat{x}_{k-1})$$

$$\Lambda_k = \left( A_k^T G_k^{-1} A_k + \Lambda_{k-1}^{-1} \right)^{-1}$$

- Matrix identities (“inside out”):

$$\left( A^T G^{-1} A + \Lambda^{-1} \right)^{-1} A^T G^{-1} = \Lambda A^T \left( A \Lambda A^T + G \right)^{-1}$$

$$\left( A^T G^{-1} A + \Lambda^{-1} \right)^{-1} = \Lambda - \Lambda A^T \left( A \Lambda A^T + G \right)^{-1} A \Lambda$$

## Sequential Least Squares: Alternative Formulation

- Therefore, we can write the sequential least-squares solution as

$$\hat{x}_k = \hat{x}_{k-1} + \Lambda_{k-1} A_k^T \left( A_k \Lambda_{k-1} A_k^T + G_k \right)^{-1} (y_k - A_k \hat{x}_{k-1})$$

$$\Lambda_k = \Lambda_{k-1} - \Lambda_{k-1} A_k^T \left( A_k \Lambda_{k-1} A_k^T + G_k \right)^{-1} A_k \Lambda_{k-1}$$

- The standard approach has a matrix inversion of order  $M$  (# params):  $A^T G^{-1} A + \Lambda^{-1}$
- The alternative approach has a matrix inversion of order  $N$  (# obs this batch):  $A \Lambda A^T + G$

## Gain Matrix

- Define the gain matrix  $K$  as

$$K_k = \Lambda_{k-1} A_k^T \left( A_k \Lambda_{k-1} A_k^T + G_k \right)^{-1}$$

- Then the sequential least-squares solution can be written as

$$\hat{x}_k = \hat{x}_{k-1} + K_k (y_k - A_k \hat{x}_{k-1})$$

$$\Lambda_k = \Lambda_{k-1} - K_k A_k \Lambda_{k-1} = (I - K_k A_k) \Lambda_{k-1}$$



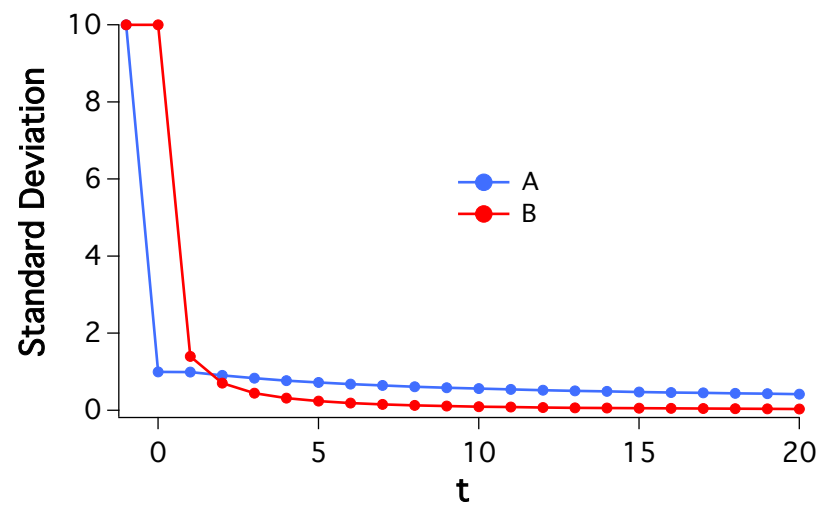
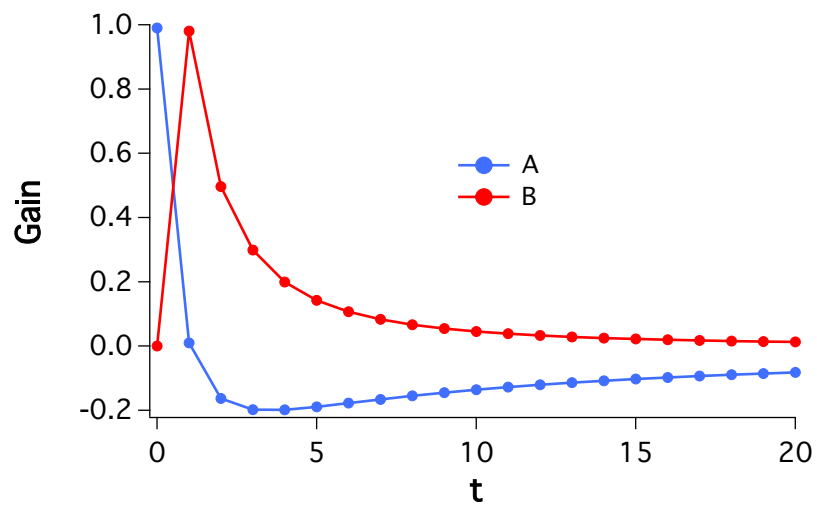
## Gain Matrix

$$K_k = \Lambda_{k-1} A_k^T (A_k \Lambda_{k-1} A_k^T + G_k)^{-1} \quad \hat{x}_k = \hat{x}_{k-1} + K_k \Delta y_k \quad \Lambda_k = (I - K_k A_k) \Lambda_{k-1}$$

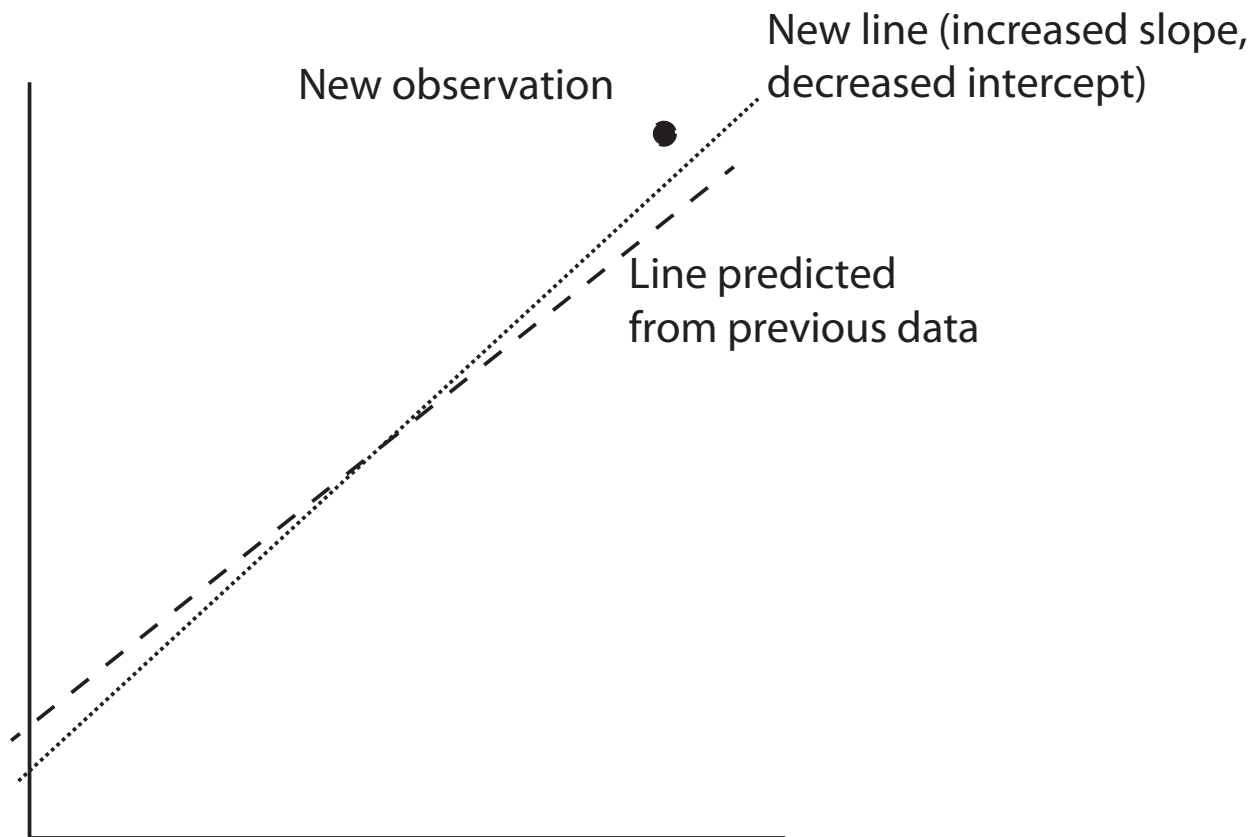
- What is meaning of  $K$ ?
- Case 1:  $K_k = 0$ 
  - $\hat{x}_k = \hat{x}_{k-1}$  and  $\Lambda_{k-1} = \Lambda_k$
  - No information in *new* observations  $y_k$
- Case 2:  $K_k A_k = I$ 
  - Implies  $A_k^{-1}$  exists and  $G = 0$
  - Then  $\hat{x}_k = A_k^{-1} y_k$  and  $\Lambda_k = 0$
  - No information in *old* observations
- Note that  $K_k$  does not depend on the observations

## Example

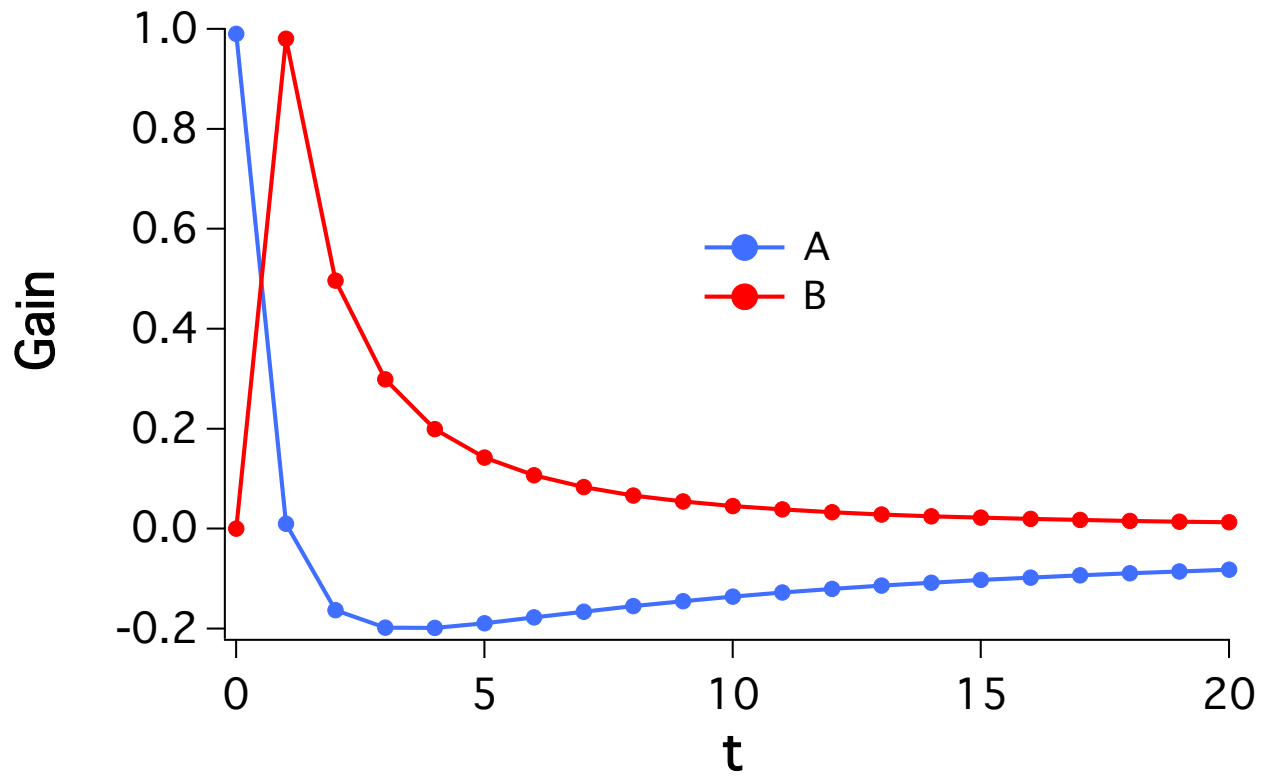
Model:  $y_k = a + bk$  with  $\sigma = 1$ ,  $\sigma_{a,\circ} = \sigma_{b,\circ} = 100$



## Why positive gain for intercept and negative for slope?



## Example



## Linear Dynamic Systems

- **State vector**: Set of quantities sufficient to completely describe “unforced” motion of dynamic system

- Transition matrix  $S$  relates the states at  $t_1$  and  $t_2$

$$x(t_2) = S(t_1, t_2)x(t_1)$$

- Properties of  $S$ :

- $S(t, t) = I$

- $S(t_1, t_3) = S(t_1, t_2)S(t_2, t_1)$

$$- S(t_1, t_2)S(t_2, t_1) = I$$

## Example: 1-D velocity

If the state vector is

$$x(t) = \begin{bmatrix} z(t) \\ \dot{z}(t) \end{bmatrix}$$

Then we might have

$$x(t_2) = \begin{pmatrix} 1 & t_2 - t_1 \\ 0 & 1 \end{pmatrix} x(t_1)$$

Note that in this model  $\dot{z}(t)$  is constant

## State Estimates

- Suppose we have an estimate  $\hat{x}(t_1)$  of the state at time  $t_1$  with covariance  $\Lambda(t_1)$
- The estimate is a random variable, whether or not the state is
- We relate  $\hat{x}(t_1)$  to the expectation (mean,  $\langle \cdot \rangle$ ) and  $\Lambda$  to the mean-square error:

$$\hat{x}(t_1) = \langle x(t_1) \rangle$$

$$\Lambda = \langle [\hat{x}(t_1) - x(t_1)] [\hat{x}(t_1) - x(t_1)]^T \rangle$$



## Covariance Propagation

- Given the estimate  $\hat{x}(t_1)$  and covariance  $\Lambda(t_1)$ , what are the estimate and covariance at  $t_2 \geq t_1$ ?

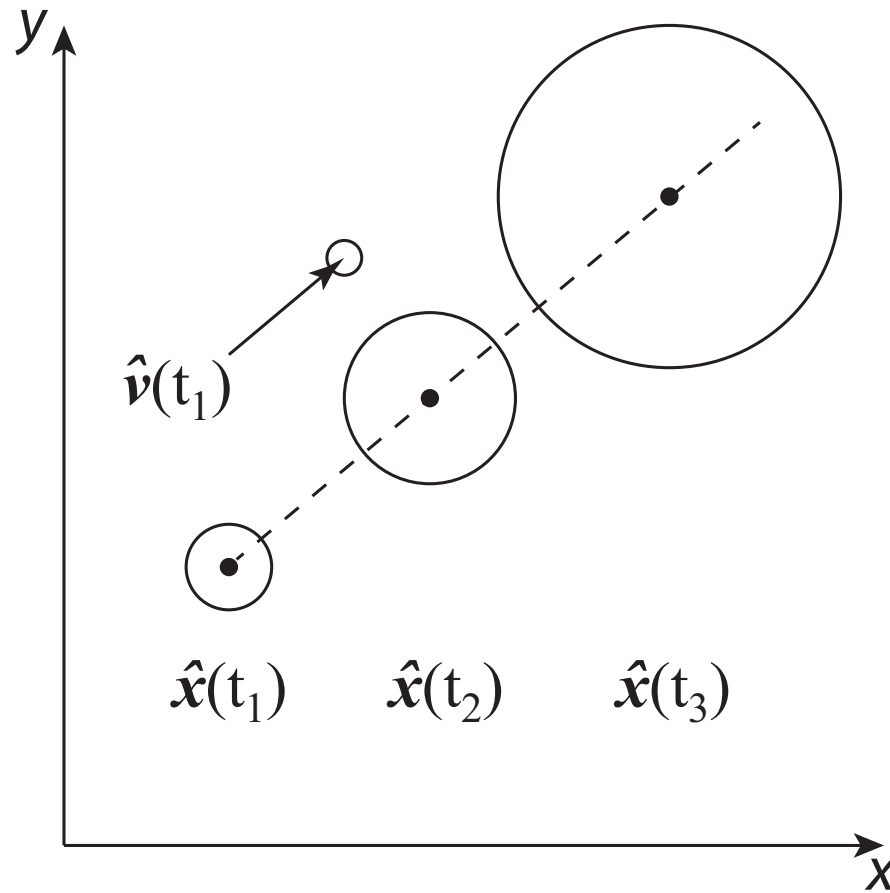
$$\begin{aligned}\hat{x}(t_2) &= \langle x(t_2) \rangle = \langle S(t_1, t_2)x(t_1) \rangle \\ &= S(t_1, t_2) \langle x(t_1) \rangle \\ &= S(t_1, t_2) \hat{x}(t_1)\end{aligned}$$

$$\begin{aligned}\Lambda(t_2) &= \langle [\hat{x}(t_2) - x(t_2)] [\hat{x}(t_2) - x(t_2)]^T \rangle \\ &= \langle S(t_1, t_2) [\hat{x}(t_1) - x(t_1)] [\hat{x}(t_1) - x(t_1)]^T S(t_1, t_2)^T \rangle \\ &= S(t_1, t_2) \langle [\hat{x}(t_1) - x(t_1)] [\hat{x}(t_1) - x(t_1)]^T \rangle S(t_1, t_2)^T \\ &= S(t_1, t_2) \Lambda(t_1) S(t_1, t_2)^T\end{aligned}$$

## Covariance Propagation: Example

- Constant rate  $S(t_1, t_2) = \begin{pmatrix} 1 & \Delta t \\ 0 & 1 \end{pmatrix}$ ,  $\Delta t = t_2 - t_1$
- Assume  $\Lambda(t_1) = \begin{pmatrix} \sigma_x^2 & 0 \\ 0 & \sigma_v^2 \end{pmatrix}$
- Then  $\Lambda(t_2) = \Lambda(t_1 + \Delta t) = \begin{pmatrix} \sigma_x^2 + \sigma_v^2(\Delta t)^2 & \sigma_v^2 \Delta t \\ \sigma_v^2 \Delta t & \sigma_v^2 \end{pmatrix}$
- Note correlations introduced between  $x$  and  $v$  state parameters

## State vector with 2-D position and velocity



## Estimation of state vector parameters

- In many problems, parameters of the state vector are unknown and targets of an estimation procedure
- The entire state vector must be included as parameters in the least-squares solution
- For example, in constant velocity example, if we wish to estimate position we also need to include velocity in our least-squares parameter vector
- How does having a dynamic system change the sequential least squares solution?

## Sequential least squares (No dynamics)

1. Starting parameter estimates  $\hat{x}_o, \Lambda_o$
  
2. For each data set  $y_k$  with corresponding error covariance  $G_k, k = 1, \dots, n$ :
  - (a) We use  $\hat{x}_{k-1}, \Lambda_{k-1}$  as prior constraints
  - (b) Design matrix for batch  $A_k$
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## Prediction

1. Epochs  $t_0, t_1, \dots, t_n$  (not necessarily equally spaced)
2. Transition matrix  $S(t_{k-1}, t_k) \rightarrow S_k$
3. Estimate of state determined using data  $\forall t \leq t_k$
4. We will write this as  $\hat{x}_{k|k}, \Lambda_{k|k}$
5. **Prediction** is  $\hat{x}_{k+1|k} = S_k \hat{x}_{k|k}, \Lambda_{k+1|k} = S_k \Lambda_{k|k} S_k^T$

## Sequential least squares with dynamics

1. Starting parameter estimates  $\hat{x}_{0|0}$ ,  $\Lambda_{0|0}$
2. For each data set  $y_k$  & covariance  $G_k$ ,  $k = 1, \dots, n$ :

(a) Prediction

$$\hat{x}_{k|k-1} = S_k \hat{x}_{k-1|k-1} \quad \Lambda_{k|k-1} = S_k \Lambda_{k-1|k-1} S_k^T$$

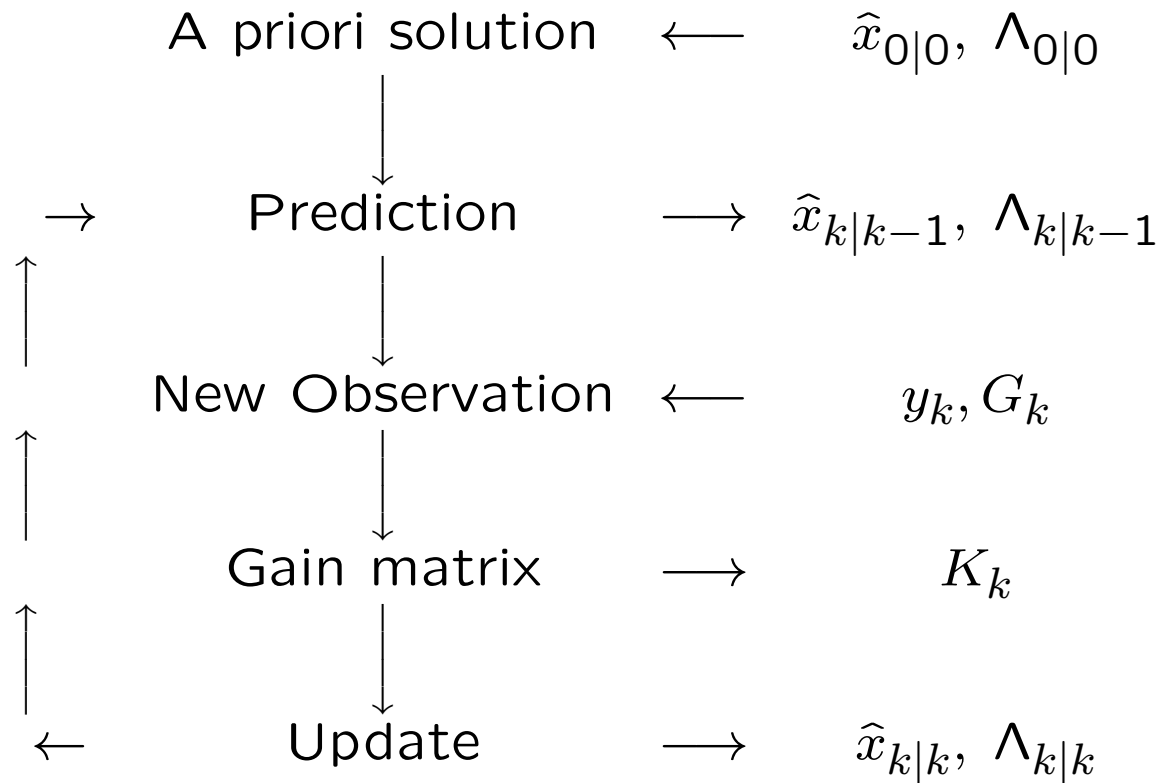
(b) Gain  $K_k = \Lambda_{k|k-1} A_k^T (A_k \Lambda_{k|k-1} A_k^T + G_k)^{-1}$

(c) Update

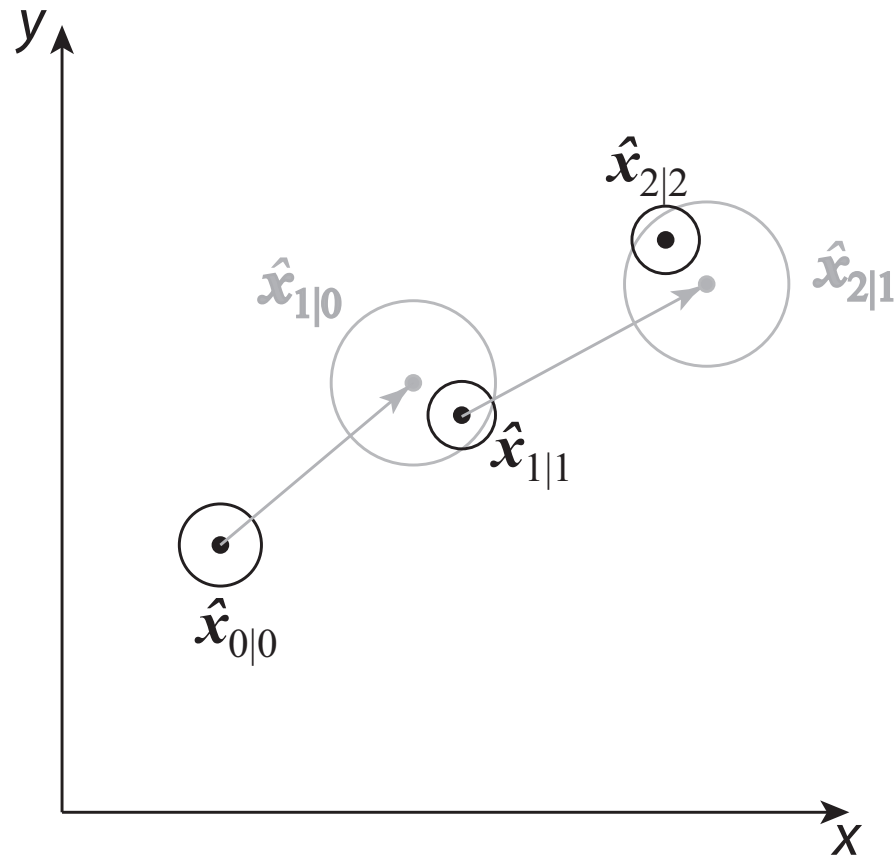
$$\hat{x}_{k|k} = \hat{x}_{k|k-1} + K_k \Delta y_k \quad \Lambda_{k|k} = (I - K_k A_k) \Lambda_{k|k-1}$$



## Sequential least squares with dynamics



# State vector with 2-D position and velocity with observations



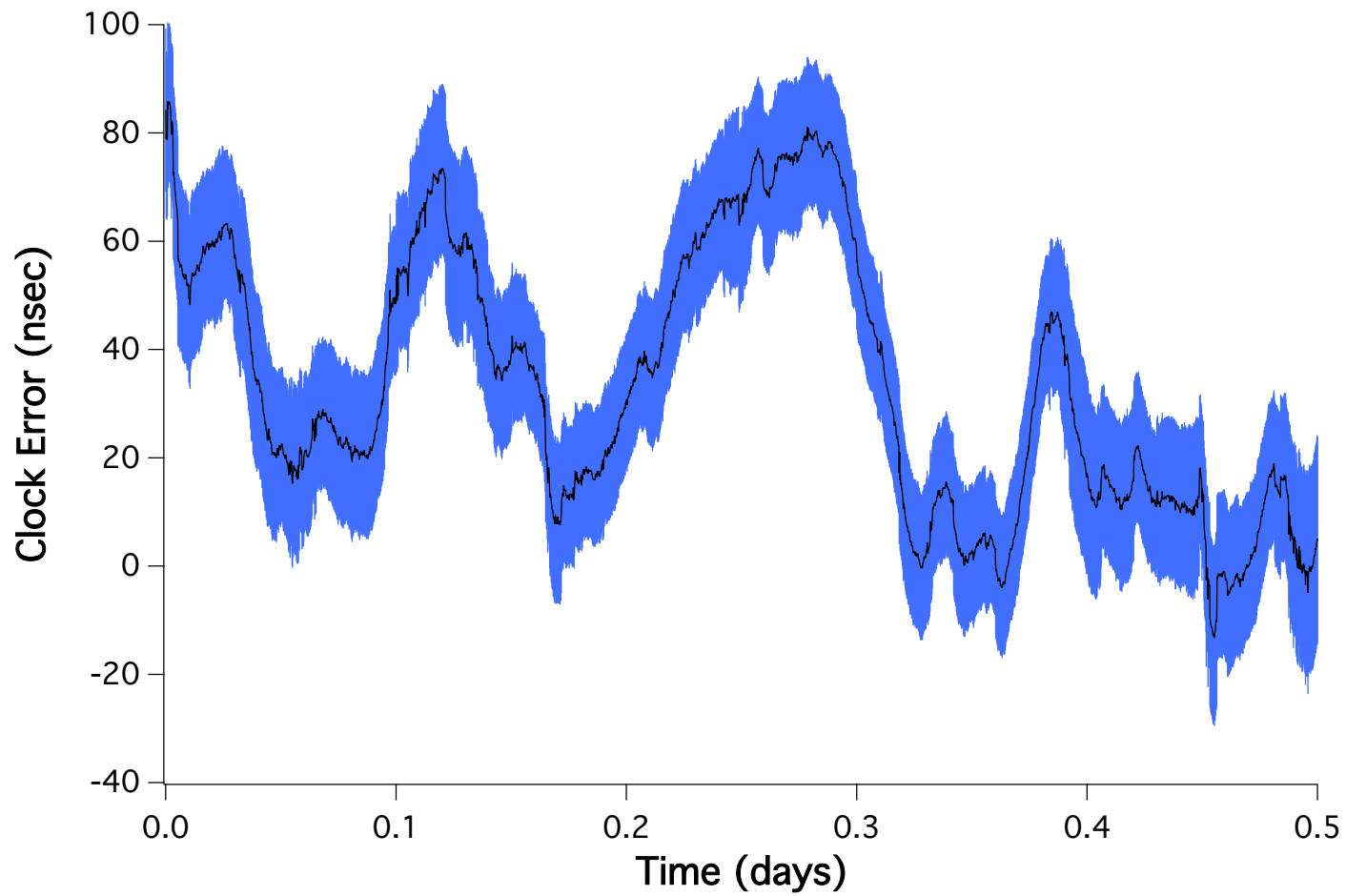
## Introduction

- Stochastic filters estimation of a **stochastic process**
- A stochastic process is a collection of random variables indexed by  $t$
- Given the value of the process at time  $t_1$  (and past values), it is not possible to predict with 100% certainty what its value will be at time  $t_2 > t_1$
- Such processes are described by the familiar mathematics of probability and random variables

## GPS-related examples of stochastic processes

- The wet delay, which is controlled over a range of timescales by turbulent transport of water vapor
- Site and satellite clocks errors
- GPS antenna positions under certain circumstances (vehicle tracking, glacier motion, earthquakes)

## Estimated clock errors (Gonzak receiver)



## Stochastic processes and dynamic systems

- A stochastic process acts to “force” the dynamic system

$$x_k = S_k x_{k-1} + R_k \xi_k$$

- $\xi_k$  is a zero-mean stochastic-process vector

- $\langle \xi_j \xi_k^T \rangle = Q_k \delta_{jk}$

- $R_k$  is a matrix

- $\langle R_j \xi_j x_k^T \rangle = 0$  for  $j > k$

## Update with stochastic process

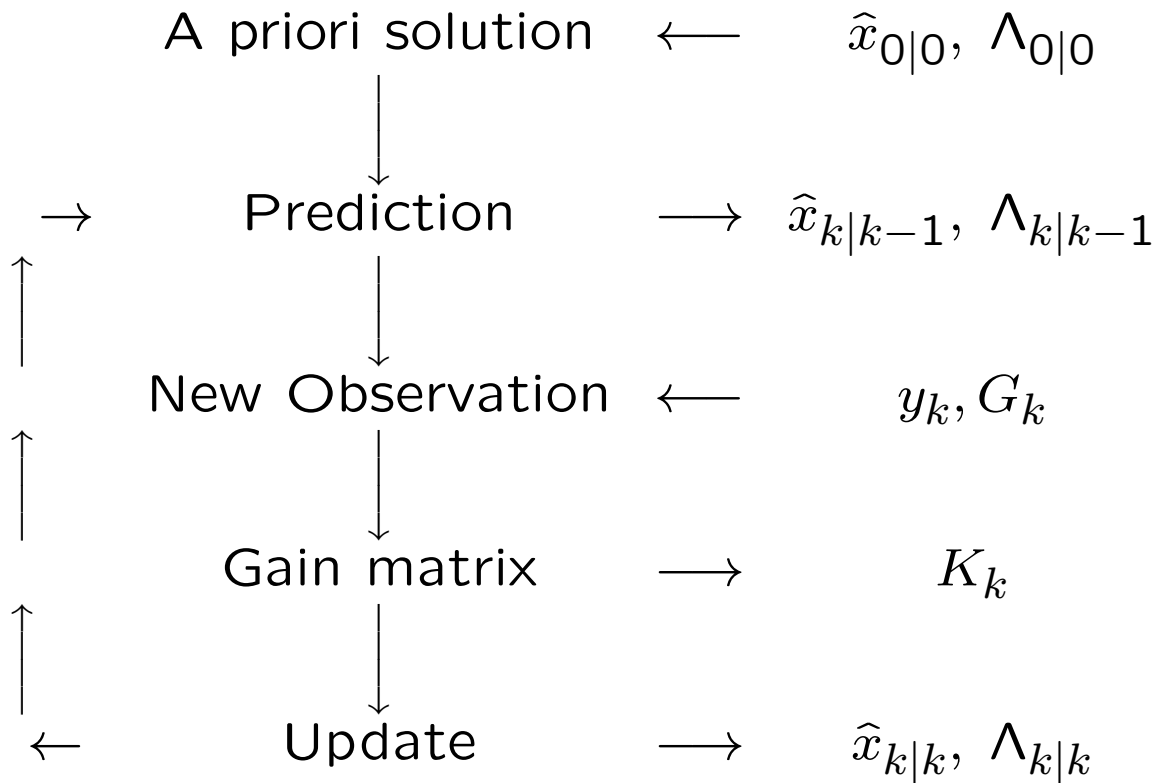
- Since  $\langle \xi_k \rangle = 0$  we have (using same math as before, and taking advantage of independence)

$$x_{k+1|k} = S_k x_{k-1|k-1}$$

$$\Lambda_{k+1|k} = S_k \Lambda_{k-1|k-1} S_k^T + R_k Q_k R_k^T$$

- How else would sequential least-squares change?

## Sequential least squares with dynamics





## Kalman Filter equations

Prediction

$$\hat{x}_{k|k-1} = S_k \hat{x}_{k-1|k-1}$$

$$\Lambda_{k|k-1} = S_k \Lambda_{k-1|k-1} S_k^T + R_k Q_k R_k^T$$

Gain

$$K_k = \Lambda_{k|k-1} A_k^T (A_k \Lambda_{k|k-1} A_k^T + G_k)^{-1}$$

Update

$$\hat{x}_{k|k} = \hat{x}_{k|k-1} + K_k \Delta y_k$$

$$\Lambda_{k|k} = (I - K_k A_k) \Lambda_{k|k-1}$$

## Point positioning example

- Let us take the example of point positioning using pseudorange with GPS
- Each epoch  $t_k$  we observe  $n_k$  satellites from a static (non-moving) receiver
- Our simplified observation equation for the  $j$ th satellite ( $j = 1, \dots, n_k$ ) is

$$R^j(t_k) = |\vec{x}_s^j - \vec{x}^r| + c(t_k)$$

where  $R^j$  is the LC pseudorange corrected for the satellite clock error,  $\vec{x}_s^j$  is the satellite position,  $\vec{x}^r$  is receiver position, and  $c(t_k)$  is the receiver clock

## Point positioning example: State vector

- We will treat the clock error as a stochastic process
- The parameter (state) vector will be

$$x_k = \begin{bmatrix} x_r \\ y_r \\ z_r \\ c_k \end{bmatrix}$$

where  $c_k = c(t_k)$

## Point positioning example: Noise model

- We will assume, for this example, a zero-mean Gaussian white-noise model for the clock error
- This model implies that

$$\langle c_j \rangle = 0$$

$$\langle c_j c_k \rangle = \sigma_c^2 \delta_{jk}$$

## Point positioning example: Dynamic model

- Putting these two equations together we can write our dynamic model as

$$x_{k+1} = \underbrace{\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}}_{S_k} x_k + \underbrace{\begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}}_{R_k} c_{k+1}$$

- We also have that  $Q_k$  is a scalar with  $Q_k = \sigma_c^2$

## Point positioning example: Prediction

- The prediction step gives us

$$\hat{\mathbf{x}}_{k|k-1} = \begin{bmatrix} \hat{x}_{k-1|k-1}^r \\ \hat{y}_{k-1|k-1}^r \\ \hat{z}_{k-1|k-1}^r \\ 0 \end{bmatrix}$$

$$\Lambda_{k|k-1} = \left( \begin{array}{c|c} P_{k-1|k-1} & 0 \\ \hline 0 & \sigma_c^2 \end{array} \right)$$

where  $P$  is the position sub matrix of the covariance matrix