

**Solution**

- (1) The vectors  $cv = (c, 0)$  with whole numbers  $c$  are equally spaced points along the  $x$  axis (the direction of  $v$ ). They include  $(-2, 0)$ ,  $(-1, 0)$ ,  $(0, 0)$ ,  $(1, 0)$ ,  $(2, 0)$ . Adding all vectors  $d\mathbf{w} = (0, d)$  puts a full line in the  $y$  direction through those points. We have infinitely many *parallel lines* from  $cv + d\mathbf{w} = (\text{whole number}, \text{any number})$ . These are vertical lines in the  $xy$  plane, through equally spaced points on the  $x$  axis.
- (2) The vectors  $cv$  with  $c \geq 0$  fill a “half-line”. It is the *positive  $x$  axis*, starting at  $(0, 0)$  where  $c = 0$ . It includes  $(\pi, 0)$  but not  $(-\pi, 0)$ . Adding all vectors  $d\mathbf{w}$  puts a full line in the  $y$  direction crossing every point on that half-line. Now we have a *half-plane*. It is the right half of the  $xy$  plane, where  $x \geq 0$ .

**Problem Set 1.1**

**Problems 1–9 are about addition of vectors and linear combinations.**

- 1 Describe geometrically (as a line, plane, ...) all linear combinations of

(a)  $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$  and  $\begin{bmatrix} 4 \\ 4 \\ 4 \end{bmatrix}$     (b)  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$  and  $\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$     (c)  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$  and  $\begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$  and  $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

- 2 Draw the vectors  $\mathbf{v} = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$  and  $\mathbf{w} = \begin{bmatrix} -2 \\ 2 \end{bmatrix}$  and  $\mathbf{v} + \mathbf{w}$  and  $\mathbf{v} - \mathbf{w}$  in a single  $xy$  plane.
- 3 If  $\mathbf{v} + \mathbf{w} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$  and  $\mathbf{v} - \mathbf{w} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$ , compute and draw  $\mathbf{v}$  and  $\mathbf{w}$ .
- 4 From  $\mathbf{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$  and  $\mathbf{w} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ , find the components of  $3\mathbf{v} + \mathbf{w}$  and  $\mathbf{v} - 3\mathbf{w}$  and  $c\mathbf{v} + d\mathbf{w}$ .
- 5 Compute  $\mathbf{u} + \mathbf{v}$  and  $\mathbf{u} + \mathbf{v} + \mathbf{w}$  and  $2\mathbf{u} + 2\mathbf{v} + \mathbf{w}$  when

$$\mathbf{u} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \quad \mathbf{v} = \begin{bmatrix} -3 \\ 1 \\ -2 \end{bmatrix}, \quad \mathbf{w} = \begin{bmatrix} 2 \\ -3 \\ -1 \end{bmatrix}.$$

- 6 Every combination of  $\mathbf{v} = (1, -2, 1)$  and  $\mathbf{w} = (0, 1, -1)$  has components that add to \_\_\_\_\_. Find  $c$  and  $d$  so that  $c\mathbf{v} + d\mathbf{w} = (4, 2, -6)$ .
- 7 In the  $xy$  plane mark all nine of these linear combinations:

$$c \begin{bmatrix} 3 \\ 1 \end{bmatrix} + d \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad \text{with } c = 0, 1, 2 \quad \text{and } d = 0, 1, 2.$$

## ■ WORKED EXAMPLES ■

**1.2 A** For the vectors  $v = (3, 4)$  and  $w = (4, 3)$  test the Schwarz inequality on  $v \cdot w$  and the triangle inequality on  $\|v + w\|$ . Find  $\cos \theta$  for the angle between  $v$  and  $w$ . When will we have equality  $|v \cdot w| = \|v\| \|w\|$  and  $\|v + w\| = \|v\| + \|w\|$ ?

**Solution** The dot product is  $v \cdot w = (3)(4) + (4)(3) = 24$ . The length of  $v$  is  $\|v\| = \sqrt{9 + 16} = 5$  and also  $\|w\| = 5$ . The sum  $v + w = (7, 7)$  has length  $\|v + w\| = 7\sqrt{2} \approx 9.9$ .

**Schwarz inequality**

$$|v \cdot w| \leq \|v\| \|w\| \text{ is } 24 < 25.$$

**Triangle inequality**

$$\|v + w\| \leq \|v\| + \|w\| \text{ is } 7\sqrt{2} < 10.$$

**Cosine of angle**

$$\cos \theta = \frac{24}{25} \text{ (Thin angle!)}$$

If one vector is a multiple of the other as in  $w = -2v$ , then the angle is  $0^\circ$  or  $180^\circ$  and  $|\cos \theta| = 1$  and  $|v \cdot w|$  equals  $\|v\| \|w\|$ . If the angle is  $0^\circ$ , as in  $w = 2v$ , then  $\|v + w\| = \|v\| + \|w\|$ . The triangle is flat.

**1.2 B** Find a unit vector  $u$  in the direction of  $v = (3, 4)$ . Find a unit vector  $U$  perpendicular to  $u$ . How many possibilities for  $U$ ?

**Solution** For a unit vector  $u$ , divide  $v$  by its length  $\|v\| = 5$ . For a perpendicular vector  $V$  we can choose  $(-4, 3)$  since the dot product  $v \cdot V$  is  $(3)(-4) + (4)(3) = 0$ . For a unit vector  $U$ , divide  $V$  by its length  $\|V\|$ :

$$u = \frac{v}{\|v\|} = \frac{(3, 4)}{5} = \left(\frac{3}{5}, \frac{4}{5}\right) \quad U = \frac{V}{\|V\|} = \frac{(-4, 3)}{5} = \left(-\frac{4}{5}, \frac{3}{5}\right)$$

The only other perpendicular unit vector would be  $-U = \left(\frac{4}{5}, -\frac{3}{5}\right)$ .

### Problem Set 1.2

- 1 Calculate the dot products  $u \cdot v$  and  $u \cdot w$  and  $v \cdot w$  and  $w \cdot v$ :

$$u = \begin{bmatrix} -.6 \\ .8 \end{bmatrix} \quad v = \begin{bmatrix} 3 \\ 4 \end{bmatrix} \quad w = \begin{bmatrix} 4 \\ 3 \end{bmatrix}.$$

- 2 Compute the lengths  $\|u\|$  and  $\|v\|$  and  $\|w\|$  of those vectors. Check the Schwarz inequalities  $|u \cdot v| \leq \|u\| \|v\|$  and  $|v \cdot w| \leq \|v\| \|w\|$ .
- 3 Find unit vectors in the directions of  $v$  and  $w$  in Problem 1, and the cosine of the angle  $\theta$ . Choose vectors that make  $0^\circ$ ,  $90^\circ$ , and  $180^\circ$  angles with  $w$ .
- 4 Find unit vectors  $u_1$  and  $u_2$  in the directions of  $v = (3, 1)$  and  $w = (2, 1, 2)$ . Find unit vectors  $U_1$  and  $U_2$  that are perpendicular to  $u_1$  and  $u_2$ .

- 5 For any *unit* vectors  $\mathbf{v}$  and  $\mathbf{w}$ , find the dot products (actual numbers) of
- (a)  $\mathbf{v}$  and  $-\mathbf{v}$     (b)  $\mathbf{v} + \mathbf{w}$  and  $\mathbf{v} - \mathbf{w}$     (c)  $\mathbf{v} - 2\mathbf{w}$  and  $\mathbf{v} + 2\mathbf{w}$
- 6 Find the angle  $\theta$  (from its cosine) between
- (a)  $\mathbf{v} = \begin{bmatrix} 1 \\ \sqrt{3} \end{bmatrix}$  and  $\mathbf{w} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$     (b)  $\mathbf{v} = \begin{bmatrix} 2 \\ 2 \\ -1 \end{bmatrix}$  and  $\mathbf{w} = \begin{bmatrix} 2 \\ -1 \\ 2 \end{bmatrix}$
- (c)  $\mathbf{v} = \begin{bmatrix} 1 \\ \sqrt{3} \end{bmatrix}$  and  $\mathbf{w} = \begin{bmatrix} -1 \\ \sqrt{3} \end{bmatrix}$     (d)  $\mathbf{v} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$  and  $\mathbf{w} = \begin{bmatrix} -1 \\ -2 \end{bmatrix}$ .
- 7 (a) Describe every vector  $\mathbf{w} = (w_1, w_2)$  that is perpendicular to  $\mathbf{v} = (2, -1)$ .  
 (b) The vectors that are perpendicular to  $\mathbf{V} = (1, 1, 1)$  lie on a \_\_\_\_\_.  
 (c) The vectors that are perpendicular to  $(1, 1, 1)$  and  $(1, 2, 3)$  lie on a \_\_\_\_\_.
- 8 True or false (give a reason if true or a counterexample if false):
- (a) If  $\mathbf{u}$  is perpendicular (in three dimensions) to  $\mathbf{v}$  and  $\mathbf{w}$ , then  $\mathbf{v}$  and  $\mathbf{w}$  are parallel.  
 (b) If  $\mathbf{u}$  is perpendicular to  $\mathbf{v}$  and  $\mathbf{w}$ , then  $\mathbf{u}$  is perpendicular to  $\mathbf{v} + 2\mathbf{w}$ .  
 (c) If  $\mathbf{u}$  and  $\mathbf{v}$  are perpendicular unit vectors then  $\|\mathbf{u} - \mathbf{v}\| = \sqrt{2}$ .
- 9 The slopes of the arrows from  $(0, 0)$  to  $(v_1, v_2)$  and  $(w_1, w_2)$  are  $v_2/v_1$  and  $w_2/w_1$ . If the product  $v_2w_2/v_1w_1$  of those slopes is  $-1$ , show that  $\mathbf{v} \cdot \mathbf{w} = 0$  and the vectors are perpendicular.
- 10 Draw arrows from  $(0, 0)$  to the points  $\mathbf{v} = (1, 2)$  and  $\mathbf{w} = (-2, 1)$ . Multiply their slopes. That answer is a signal that  $\mathbf{v} \cdot \mathbf{w} = 0$  and the arrows are \_\_\_\_\_.
- 11 If  $\mathbf{v} \cdot \mathbf{w}$  is negative, what does this say about the angle between  $\mathbf{v}$  and  $\mathbf{w}$ ? Draw a 2-dimensional vector  $\mathbf{v}$  (an arrow), and show where to find all  $\mathbf{w}$ 's with  $\mathbf{v} \cdot \mathbf{w} < 0$ .
- 12 With  $\mathbf{v} = (1, 1)$  and  $\mathbf{w} = (1, 5)$  choose a number  $c$  so that  $\mathbf{w} - c\mathbf{v}$  is perpendicular to  $\mathbf{v}$ . Then find the formula that gives this number  $c$  for any nonzero  $\mathbf{v}$  and  $\mathbf{w}$ .
- 13 Find two vectors  $\mathbf{v}$  and  $\mathbf{w}$  that are perpendicular to  $(1, 0, 1)$  and to each other.
- 14 Find three vectors  $\mathbf{u}, \mathbf{v}, \mathbf{w}$  that are perpendicular to  $(1, 1, 1, 1)$  and to each other.
- 15 The geometric mean of  $x = 2$  and  $y = 8$  is  $\sqrt{xy} = 4$ . The arithmetic mean is larger:  $\frac{1}{2}(x + y) = \underline{\hspace{2cm}}$ . This came in Example 6 from the Schwarz inequality for  $\mathbf{v} = (\sqrt{2}, \sqrt{8})$  and  $\mathbf{w} = (\sqrt{8}, \sqrt{2})$ . Find  $\cos \theta$  for this  $\mathbf{v}$  and  $\mathbf{w}$ .
- 16 How long is the vector  $\mathbf{v} = (1, 1, \dots, 1)$  in 9 dimensions? Find a unit vector  $\mathbf{u}$  in the same direction as  $\mathbf{v}$  and a vector  $\mathbf{w}$  that is perpendicular to  $\mathbf{v}$ .
- 17 What are the cosines of the angles  $\alpha, \beta, \theta$  between the vector  $(1, 0, -1)$  and the unit vectors  $\mathbf{i}, \mathbf{j}, \mathbf{k}$  along the axes? Check the formula  $\cos^2 \alpha + \cos^2 \beta + \cos^2 \theta = 1$ .

Problems 18–31 lead to the main facts about lengths and angles in triangles.

- 18 The parallelogram with sides  $\mathbf{v} = (4, 2)$  and  $\mathbf{w} = (-1, 2)$  is a rectangle. Check the Pythagoras formula  $a^2 + b^2 = c^2$  which is for *right triangles only*:

$$(\text{length of } \mathbf{v})^2 + (\text{length of } \mathbf{w})^2 = (\text{length of } \mathbf{v} + \mathbf{w})^2.$$

- 19 In this  $90^\circ$  case,  $a^2 + b^2 = c^2$  also works for  $\mathbf{v} - \mathbf{w}$ :

$$(\text{length of } \mathbf{v})^2 + (\text{length of } \mathbf{w})^2 = (\text{length of } \mathbf{v} - \mathbf{w})^2.$$

Give an example of  $\mathbf{v}$  and  $\mathbf{w}$  (not at right angles) for which this equation fails.

- 20 (Rules for dot products) These equations are simple but useful:

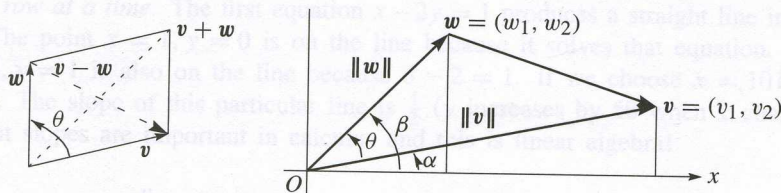
$$(1) \mathbf{v} \cdot \mathbf{w} = \mathbf{w} \cdot \mathbf{v} \quad (2) \mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w} \quad (3) (c\mathbf{v}) \cdot \mathbf{w} = c(\mathbf{v} \cdot \mathbf{w})$$

Use (1) and (2) with  $\mathbf{u} = \mathbf{v} + \mathbf{w}$  to prove  $\|\mathbf{v} + \mathbf{w}\|^2 = \mathbf{v} \cdot \mathbf{v} + 2\mathbf{v} \cdot \mathbf{w} + \mathbf{w} \cdot \mathbf{w}$ .

- 21 The *triangle inequality* says:  $(\text{length of } \mathbf{v} + \mathbf{w}) \leq (\text{length of } \mathbf{v}) + (\text{length of } \mathbf{w})$ . Problem 20 found  $\|\mathbf{v} + \mathbf{w}\|^2 = \|\mathbf{v}\|^2 + 2\mathbf{v} \cdot \mathbf{w} + \|\mathbf{w}\|^2$ . Use the Schwarz inequality  $\mathbf{v} \cdot \mathbf{w} \leq \|\mathbf{v}\| \|\mathbf{w}\|$  to turn this into the triangle inequality:

$$\|\mathbf{v} + \mathbf{w}\|^2 \leq (\|\mathbf{v}\| + \|\mathbf{w}\|)^2 \quad \text{or} \quad \|\mathbf{v} + \mathbf{w}\| \leq \|\mathbf{v}\| + \|\mathbf{w}\|.$$

- 22 A right triangle in three dimensions still obeys  $\|\mathbf{v}\|^2 + \|\mathbf{w}\|^2 = \|\mathbf{v} + \mathbf{w}\|^2$ . Show how this leads in Problem 20 to  $v_1w_1 + v_2w_2 + v_3w_3 = 0$ .



- 23 The figure shows that  $\cos \alpha = v_1/\|\mathbf{v}\|$  and  $\sin \alpha = v_2/\|\mathbf{v}\|$ . Similarly  $\cos \beta$  is \_\_\_\_\_ and  $\sin \beta$  is \_\_\_\_\_. The angle  $\theta$  is  $\beta - \alpha$ . Substitute into the formula  $\cos \beta \cos \alpha + \sin \beta \sin \alpha$  for  $\cos(\beta - \alpha)$  to find  $\cos \theta = \mathbf{v} \cdot \mathbf{w} / \|\mathbf{v}\| \|\mathbf{w}\|$ .

- 24 With  $\mathbf{v}$  and  $\mathbf{w}$  at angle  $\theta$ , the “Law of Cosines” comes from  $(\mathbf{v} - \mathbf{w}) \cdot (\mathbf{v} - \mathbf{w})$ :

$$\|\mathbf{v} - \mathbf{w}\|^2 = \|\mathbf{v}\|^2 - 2\|\mathbf{v}\| \|\mathbf{w}\| \cos \theta + \|\mathbf{w}\|^2.$$

If  $\theta < 90^\circ$  show that  $\|\mathbf{v}\|^2 + \|\mathbf{w}\|^2$  is larger than  $\|\mathbf{v} - \mathbf{w}\|^2$  (the third side).

- 25 The Schwarz inequality  $|\mathbf{v} \cdot \mathbf{w}| \leq \|\mathbf{v}\| \|\mathbf{w}\|$  by algebra instead of trigonometry:

(a) Multiply out both sides of  $(v_1w_1 + v_2w_2)^2 \leq (v_1^2 + v_2^2)(w_1^2 + w_2^2)$ .

(b) Show that the difference between those sides equals  $(v_1w_2 - v_2w_1)^2$ . This cannot be negative since it is a square—so the inequality is true.

- 4 If equation 1 is added to equation 2, which of these are changed: the planes in the row picture, the column picture, the coefficient matrix, the solution? The new equations in Problem 1 would be  $x = 2$ ,  $x + y = 5$ ,  $z = 4$ .
- 5 Find a point with  $z = 2$  on the intersection line of the planes  $x + y + 3z = 6$  and  $x - y + z = 4$ . Find the point with  $z = 0$  and a third point halfway between.
- 6 The first of these equations plus the second equals the third:

$$x + y + z = 2$$

$$x + 2y + z = 3$$

$$2x + 3y + 2z = 5.$$

The first two planes meet along a line. The third plane contains that line, because if  $x, y, z$  satisfy the first two equations then they also \_\_\_\_\_. The equations have infinitely many solutions (the whole line  $L$ ). Find three solutions on  $L$ .

- 7 Move the third plane in Problem 6 to a parallel plane  $2x + 3y + 2z = 9$ . Now the three equations have no solution—*why not*? The first two planes meet along the line  $L$ , but the third plane doesn't \_\_\_\_\_ that line.
- 8 In Problem 6 the columns are  $(1, 1, 2)$  and  $(1, 2, 3)$  and  $(1, 1, 2)$ . This is a “singular case” because the third column is \_\_\_\_\_. Find two combinations of the columns that give  $\mathbf{b} = (2, 3, 5)$ . This is only possible for  $\mathbf{b} = (4, 6, c)$  if  $c =$  \_\_\_\_\_.
- 9 Normally 4 “planes” in 4-dimensional space meet at a \_\_\_\_\_. Normally 4 column vectors in 4-dimensional space can combine to produce  $\mathbf{b}$ . What combination of  $(1, 0, 0, 0)$ ,  $(1, 1, 0, 0)$ ,  $(1, 1, 1, 0)$ ,  $(1, 1, 1, 1)$  produces  $\mathbf{b} = (3, 3, 3, 2)$ ? What 4 equations for  $x, y, z, t$  are you solving?

**Problems 10–15 are about multiplying matrices and vectors.**

- 10 Compute each  $A\mathbf{x}$  by dot products of the rows with the column vector:

$$(a) \begin{bmatrix} 1 & 2 & 4 \\ -2 & 3 & 1 \\ -4 & 1 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ 2 \\ 3 \end{bmatrix} \quad (b) \begin{bmatrix} 2 & 1 & 0 & 0 \\ 1 & 2 & 1 & 0 \\ 0 & 1 & 2 & 1 \\ 0 & 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \\ 2 \end{bmatrix}$$

- 11 Compute each  $A\mathbf{x}$  in Problem 10 as a combination of the columns:

$$10(a) \text{ becomes } A\mathbf{x} = 2 \begin{bmatrix} 1 \\ -2 \\ -4 \end{bmatrix} + 2 \begin{bmatrix} 2 \\ 3 \\ 1 \end{bmatrix} + 3 \begin{bmatrix} 4 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} \phantom{0} \\ \phantom{0} \\ \phantom{0} \end{bmatrix}.$$

How many separate multiplications for  $A\mathbf{x}$ , when the matrix is “3 by 3”?

- 9 What test on  $b_1$  and  $b_2$  decides whether these two equations allow a solution? How many solutions will they have? Draw the column picture.

$$3x - 2y = b_1$$

$$6x - 4y = b_2.$$

- 10 In the  $xy$  plane, draw the lines  $x + y = 5$  and  $x + 2y = 6$  and the equation  $y = \underline{\hspace{1cm}}$  that comes from elimination. The line  $5x - 4y = c$  will go through the solution of these equations if  $c = \underline{\hspace{1cm}}$ .

**Problems 11–20 study elimination on 3 by 3 systems (and possible failure).**

- 11 Reduce this system to upper triangular form by two row operations:

$$2x + 3y + z = 8$$

$$4x + 7y + 5z = 20$$

$$-2y + 2z = 0.$$

Circle the pivots. Solve by back substitution for  $z, y, x$ .

- 12 Apply elimination (circle the pivots) and back substitution to solve

$$2x - 3y = 3$$

$$4x - 5y + z = 7$$

$$2x - y - 3z = 5.$$

List the three row operations: Subtract  $\underline{\hspace{1cm}}$  times row  $\underline{\hspace{1cm}}$  from row  $\underline{\hspace{1cm}}$ .

- 13 Which number  $d$  forces a row exchange, and what is the triangular system (not singular) for that  $d$ ? Which  $d$  makes this system singular (no third pivot)?

$$2x + 5y + z = 0$$

$$4x + dy + z = 2$$

$$y - z = 3.$$

- 14 Which number  $b$  leads later to a row exchange? Which  $b$  leads to a missing pivot? In that singular case find a nonzero solution  $x, y, z$ .

$$x + by = 0$$

$$x - 2y - z = 0$$

$$y + z = 0.$$

- 15 (a) Construct a 3 by 3 system that needs two row exchanges to reach a triangular form and a solution.  
 (b) Construct a 3 by 3 system that needs a row exchange to keep going, but breaks down later.