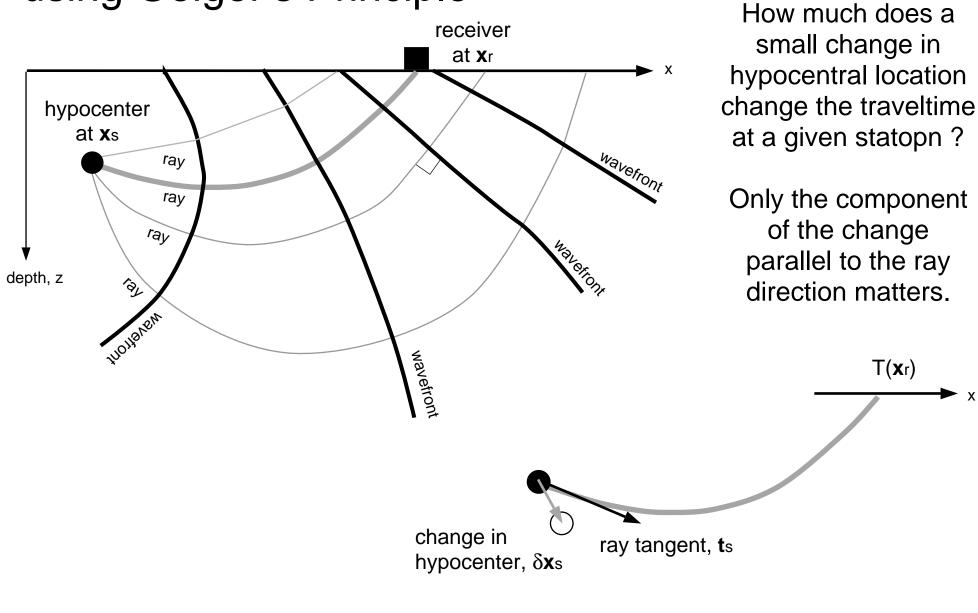
Earthquake Location using Geiger's Principle



Х

change in traveltime = $\delta T = \mathbf{t}_{s} \bullet \delta \mathbf{x}_{s} / V(\mathbf{x}_{s})$